

# Oligopoly

## Chapter 27

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# What is Oligopoly?

- Oligopoly is a kind of market structure, like monopoly or perfect competition
- An oligopolistic industry is an industry consisting of a few firms (duopoly = two firms)
- Example industries: auto, operating systems, mp3/music players, airlines

How can we analyze an oligopolistic industry?

- How are the market prices and quantities determined?
- How does this impact welfare?
- How do we think about competition among oligopolists?
- Why might firms want to collude (form a cartel)?
- How can a cartel be sustained?

# We use Game Theory to Study Oligopoly

- With PC and monopoly market structures, we analyze a firm making an individual decision
- PC: very many firms, one firm's actions do not impact others
- Monopoly: only one firm, no one else to impact
- However, oligopoly: each firm's  $p$ ,  $q$  decisions affect competitor's profits
- Strategic interaction/interdependence  $\implies$  apply game theory

# Oligopoly models

## Considerations:

- Do firms compete on price or quantity?
- Do firms act sequentially (leader/followers) or simultaneously (equilibrium)
- Stackelberg models: quantity leadership
- Cournot equilibrium models: simultaneous choice quantity competition
- Bertrand equilibrium models: simultaneous choice price competition

Today:

- Cournot model
- Compare to PC, monopoly
- Next time:
  - Stackelberg model
  - Bertrand model
  - Cartels

## Example: comparing market structures

- The basics:
  - Inverse demand:  $p = a - Q$  (where  $Q$  is *total* quantity)
  - Marginal cost:  $c$  (no fixed cost)
- First establish baseline predictions about outcomes + welfare
  - Perfect Competition ( $P = MC$ )
  - Monopoly ( $MR = MC$ )
- Then examine Cournot model
  - Duopoly (two firms)
  - More general oligopoly ( $N$  firms)

## Example: comparing market structures

Baseline predictions:

- Baseline: Perfect competition ( $p = MC$ )
  - $p = c$ ,  $Q = a - c$  (individual  $q_i \approx 0$ )
  - $\Pi = 0$ ,  $CS = \frac{1}{2}(a - c)^2$ ,  $W = \frac{1}{2}(a - c)^2$
- Baseline: Monopoly ( $MR = MC$ )
  - $p = \frac{a+c}{2}$ ,  $q = Q = \frac{a-c}{2}$
  - $\Pi = \frac{1}{4}(a - c)^2$ ,  $CS = \frac{1}{8}(a - c)^2$ ,  $W = \frac{3}{8}(a - c)^2$

# Cournot Model of Duopoly

- Two firms compete in the same market
  - Simultaneously choose  $q_i$
  - This determines total  $Q$ ...
  - ... which determines price
- Each would love to be monopolist, but can't control behavior of other
- Each firm's choice affects competitor
  - Given competitor's quantity,  $q_j$ , firm  $i$  would choose  $q_i$  to max profits.
  - But given  $q_i$ , firm  $j$  might choose different  $q'_j$  to maximize profits (so  $q_i$  would change

# Cournot Model of Duopoly

Q: How do we make predictions about behavior?

A: Use notion of (Nash) equilibrium

- If firms keep adjusting their quantities in response to one another, where will they end up?
- At a point where each firm is maximizing profits given the behavior of the other
- $q_i$  is the best response to  $q_j$  and  $q_j$  is the best response to  $q_i$
- At this point, neither firm has any incentive to change its quantity
- System is in equilibrium

*Nash Equilibrium*: taking the behavior of others as given, each party is choosing an optimal response.

# Finding Nash Equilibrium in the Cournot Model

- Suppose firm  $j$  chooses  $q_j$ . What should firm  $i$  do?
- Choose  $q_i$  that maximizes profits
- Write down  $i$ 's profits, as a function of  $q_i, q_j$ :

$$\Pi_i(q_i, q_j) = pq_i - cq_i = (a - q_i - q_j - c)q_i$$

- First-order condition:

$$\frac{\partial \Pi_i}{\partial q_i} = a - 2q_i - q_j - c = 0$$

- Solve for firm  $i$ 's *reaction function* (gives best response for each value of  $q_j$ ):

$$q_i^*(q_j) = \frac{a - q_j - c}{2}$$

# Finding Nash Equilibrium in the Cournot Model

- *reaction function:*

$$q_i^*(q_j) = \frac{a - q_j - c}{2}$$

- Because of symmetry, firm  $j$ 's reaction function is:

$$q_j^*(q_i) = \frac{a - q_i - c}{2}$$

- How to find equilibrium?
- Both firms must be best responding to each other so

$$q_j = q_j^*(q_i) \text{ and } q_i = q_i^*(q_j)$$

- Also, by symmetry,  $q_i^* = q_j^*$

$$q_i^* = q_j^* = \frac{a - q_i^* - c}{2}$$

- Solve:

$$q_i^* = \frac{a - c}{3} = q_j^*$$

# Finding Nash Equilibrium in the Cournot Model

- Optimal quantities:

$$q_i^* = \frac{a - c}{3} = q_j^*$$

- So  $Q = q_i + q_j = \frac{2}{3}(a - c)$

- and  $p = a - Q = \frac{a+2c}{3}$

- Calculate welfare

- $CS = \frac{1}{2}[a - \frac{a+2c}{3}][\frac{2}{3}(a - c)] = \frac{2}{9}(a - c)^2$

- $\pi_i = (p - c)q_i = [\frac{a+2c}{3} - c]\frac{a-c}{3} = \frac{(a-c)^2}{9}$

- $W = CS + \Pi = \frac{2}{9}(a - c)^2 + 2 * \frac{(a-c)^2}{9} = \frac{4}{9}(a - c)^2$

Behavior and welfare lie between PC and monopoly

## Generalizing to $N$ -firm Oligopoly

Now suppose that there are  $N$  Cournot competitors

- Write down  $i$ 's profits, as a function of  $q_1, \dots, q_N$ :

$$\Pi_i(q_1, \dots, q_N) = (p - c)q_i = (a - (q_i + Q_{-i} - c))q_i,$$

where  $Q_{-i}$  is the sum of all the  $N - 1$  competitors quantities

- First-order condition:

$$\frac{\partial \Pi_i}{\partial q_i} = a - 2q_i - Q_{-i} - c = 0$$

- Firm  $i$ 's reaction function:

$$q_i^*(Q_{-i}) = \frac{a - Q_{-i} - c}{2}$$

- Because of symmetry, every firm has same reaction function and behavior, so  $q_1^* = q_2^* = \dots = q_i^* = \dots = q_N^*$
- This means  $Q_{-i} = (N - 1)q_i^*$ , so  $q_i^* = \frac{a - (N-1)q_i^* - c}{2}$
- Solve:  $q_i^* = \frac{a-c}{N+1}$  and  $Q^* = \frac{N}{N+1}(a - c)$